

Arundel Tidal Walls Scheme – 4 March – 15 March 2024

Arundel Tidal Walls Scheme (Phase 2) schedule for the weeks commencing 4 March and 11 March 2024. Please expect a continued construction presence, including workers and deliveries of materials and equipment.

Arundel Tidal Walls Scheme construction work

Over the next week, work will continue excavating sections behind the sheet pile wall. During the week commencing 11 March, pumping behind the wall will commence each morning from 7am. This is to optimise working hours and has been agreed with the Environmental Health Officer at Arun District Council.

On 7 March work will begin to install a temporary platform along the new sheet pile wall which will be used for the next stages of work.

Please be aware that due to the extension of the overall timeline, we now expect work to continue into the summer. As soon as the programme has been confirmed, we will share more information on extending timescales in future communications.

Arun River

Our team is working alongside the Harbour Master to safely locate and retrieve a sunken boat, which is believed to be resting on the riverbed. As part of this effort, there may potentially be a diving team involved in the river over the next week.

Updates and closures: River Road, Tarrant Wharf, Memorial Gardens, Arun River and Mill Road

Memorial Gardens is closed whilst works continue. Construction continues along Arun River which will require the use of floodlights on the barge. More information on the current closure to all craft along the Arun River channel at Arundel, between the A27 Bridge and Queen Street Bridge can be found [here](#).

Contact details

If you have any questions about the programme or any other aspects of the work, please use the contact details below.

E-Mail: ArundelTidalWalls@environment-agency.gov.uk

Telephone: Public Liaison Officer - 07721 248275 (9am to 5pm Monday to Friday)

Or write to: Michael Carleymith, Environment Agency, Guildbourne House, Chatsworth Road, Worthing, West Sussex, BN11 1LD.